

# Series 28, 29

## Features

- Fits into .500" panel hole
- LED, incandescent, and neon illumination
- Many lens styles available

## Specifications

- Body Material: Nylon
- Lens Material: Polycarbonate
- Bezel Material: Stainless Steel or Plated Brass
- Wire Gauge: 18 ga.
- Wire Strip: 1/2"
- Panel Thickness: .030" to .093"
- Certifications: Contact Us

### 28 Series w/ 37 Lens

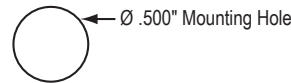
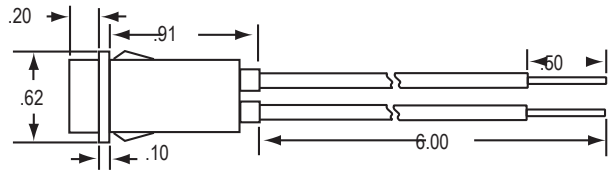
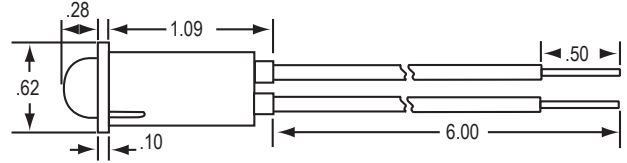
wire leads  
press fit



### 28 w/ 40 lens



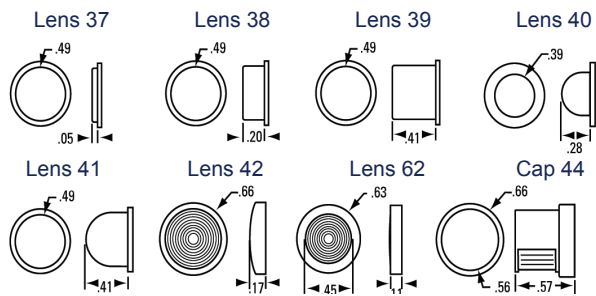
### 29 w/ 38 lens



### 29 Series w/ 42 Lens

wire leads  
snap fit

Series	Lamp	Termination	Base	Bezel	Lens
<b>XX</b>	<b>XX</b>	<b>X</b>	<b>X</b>	<b>X</b>	<b>XXX</b>
28	2 LED	Code 10 Style 6" Wire	Code 1 Color White	Code 1 Finish None	Code 0 Style Cylinder Translucent <sup>1</sup>
29	6 LED	Code 11 Style Special	Code X Color Black	Code 2 Finish Stainless	Code 1 Style Cylinder Diamond
	14 LED	Code 12		Code 2 Finish Bright	Code 2 Style Cylinder Rings
	28 LED	Code 13		Code 3 Finish Black	Code 3 Style Cylinder Translucent <sup>1</sup>
	6 INCAND	Code 32			Code 381 Style Cylinder Diamond
	14 INCAND	Code 35			Code 383 Style Cylinder Rings
	28 INCAND	Code 39			Code 386 Style Cylinder Translucent <sup>1</sup>
	125 NEON	Code 50			Code 391 Style Cylinder Diamond
	250 NEON	Code 52			Code 393 Style Cylinder Rings
	Special	Code XX			Code 396 Style Small Dome Translucent <sup>1</sup>
					Code 401 Style Small Dome Lines
					Code 405 Style Large Dome Translucent <sup>1</sup>
					Code 411 Style Large Dome Lines
					Code 415 Style Semi Dome Translucent <sup>1,3</sup>
					Code 421 Style Semi Dome Rings <sup>3</sup>
					Code 426 Style Flush Lens w/Tapered Bezel <sup>4</sup>
					Code 626 Style Cap, Black (F1C) Translucent <sup>1,3</sup>
					Code 441 Style Cap, Black (F1C) Transparent <sup>3</sup>
					Code 444



**White is Translucent**  
**Clear is Transparent**

**Additional Options Available:**  
Contact Factory

1. Translucent Lens is not recommended for use with LED
2. Specify LED Color
3. Bezel not available
4. Bright Bezel only, use code 2